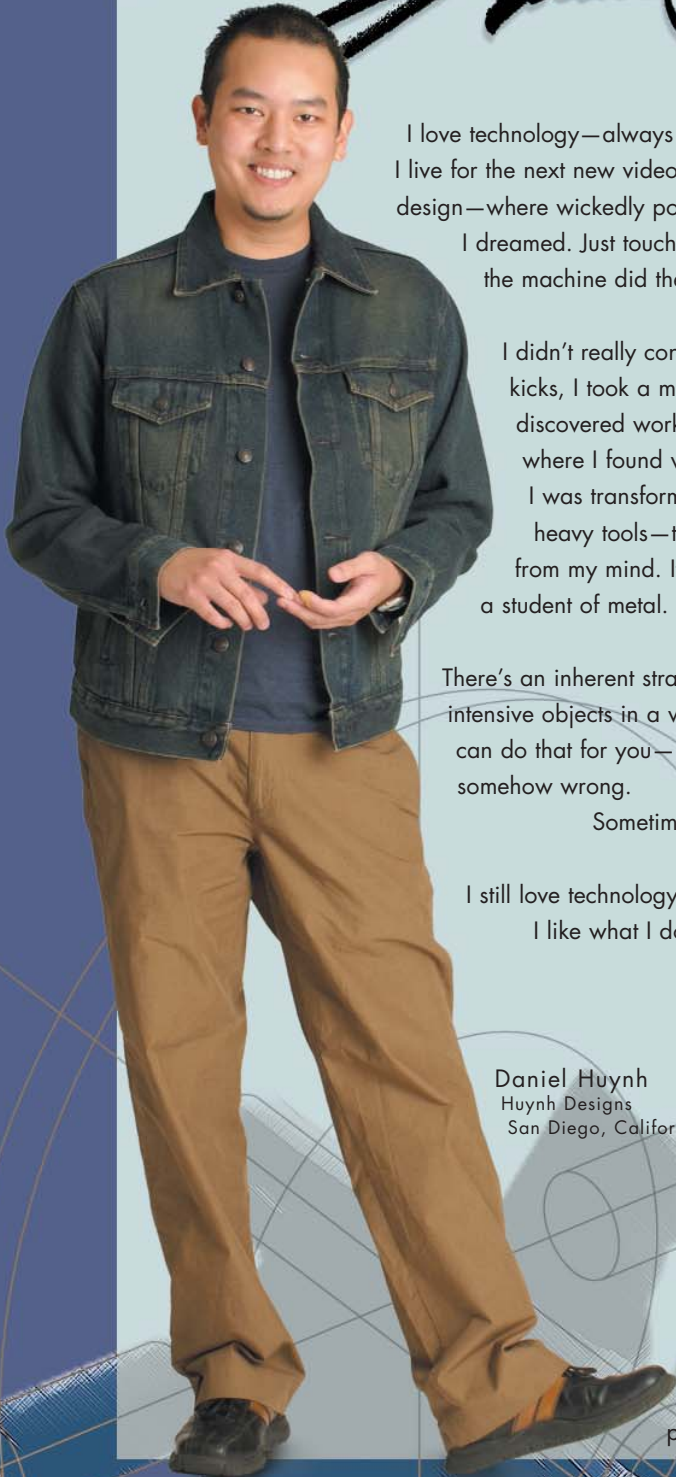


Daniel Huynh



I love technology—always have. I live for the next new video game. Early on, I wanted to study industrial design—where wickedly powerful computers would create whatever I dreamed. Just touch a keyboard, move a mouse and the machine did the rest—took care of the hard stuff.

I didn't really connect with the "hard stuff" until, for kicks, I took a metalsmithing class. That's when I discovered working with my hands—that's where I found what real creation was all about. I was transformed when I used tools—hard, heavy tools—to create objects that sprung from my mind. It was loud, empowering. I became a student of metal.

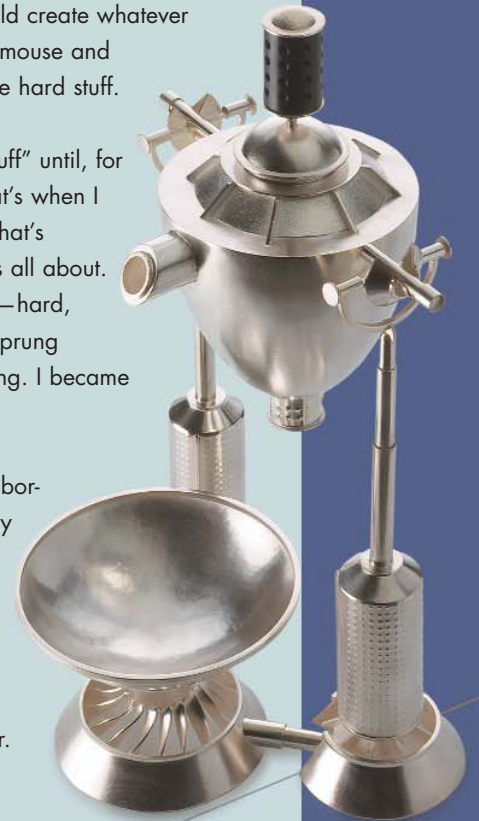
There's an inherent strangeness in creating labor-intensive objects in a world where technology can do that for you—it just seems somehow wrong.

Sometimes wrong is right.

I still love technology. . .

I like what I do with my hands better.

Daniel Huynh
Huynh Designs
San Diego, California



"Tasseograph"
First Place Winner, Hollowware
2004 Saul Bell Design Award



phone 800.545.6566 www.riogrande.com